Diplomacy Phase 1: Political Unrest

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Territory	Condition/Result			
Afghanistan				
	2 or less = flips between Friendly and Neutral \$2 one time then influence to Sworn, 2 or less = flips Sworn/Friendly			
Argentina Bolivia	3 or less = Friendly , in future turns, 2 or less = Friendly w/superior or or less = Friendly , immediate 3 or less = Economic , repeated 3 or less attempt in 4 turns			
Brazil				
	While unoccupied, 1 or less = Neutral, 7 or less on subsequent turns = Sworn Unoccupied + roll of 1 = Friendly (if already Sworn through influence)			
Central America	Unoccupied + roll of 1 = Friendly (if already Sworn through influence) U.S.A. Superior Occupation = Sworn			
Eire Eire	7 or less = Friendly to Neutral, or Sworn to Friendly. Attack on U.K. = Neutral or Friendly to Economic Attacks on			
Life sales	British Isles = Total Control			
Estonia	Russian Occupation or Poland occupied = Total Control			
Iraq #	Roll of 5 or less or adjacent German occupation = Friendly 5, add one infantry, and attack any Allied occupiers			
Liberia	If unoccupied, a roll of 2 or less = Neutral, influence rolls			
Panama Panama	Roll of 3 or less = Frozen Friendly and add one infantry. Immediate and subsequent 7 or less allows Sworn when occupied.			
Peru #	Roll of 5 or less = attack Ecuador on Germany's combat phase for 5 rounds. Win, Retreat = Peru Friendly.			
	Peru decimation = Economic . If Axis on South American continent = Economic to superior force on the continent.			
Yugoslavia —	Roll of 5 or less = add one infantry.			
Bulgaria	If Sworn, 7 or less = Total Control #			
	If unoccupied and adjacent U.S.S.R. occupied, 9 or less = Economic			
Finland	Adjacent German occupation or superior Russian threat from Kola and/or Karelia = Sworn			
Hungary	Superior Axis occupation = Total Control . If unoccupied, adjacent Russian occupation + 5 or less = Sworn adjacent British, French, and/or American occupation + 9 or less = Sworn			
Iran	Superior British occupation = Sworn , any occupation maintains Sworn			
Mexico	Superior British occupation = Sworn , any occupation maintains Sworn British/French Phony War = Sworn. Full U.S.A. War = Total Control			
Mongolia	Equal or inferior occupying force + roll of 7 or less = Friendly to occupier. Then, immediate roll of 7 or less = add one			
Mongona	infantry and attack occupier on opponent's turn.			
Nepal	Adjacent Axis occupation = Total Control			
Norway	If Denmark, Sweden or Finland are occupied by foreign forces, the U.K. influence rolls at +2.			
	If the Axis has a superior threat, Norway will raise to Sworn ally, on a successful British influence roll.			
Oman	If adjacent territory is under Total Axis Control, the British influence rolls no longer require spending money. If occupied by a British force, influence rolls are at +2.			
Poland	Any German expansion outside original land = Sworn			
Portugal If Spain Friendly or Sworn , influence rolls, with a +3 = Portugal matches. France free = Friend				
1 ortugur	and allied occup. of Portuguese colony = U.K. influence Portugal and colonies into Economic			
Romania	Germany occupation = Total Control . Unoccupied = Friendly .			
~	If attacked by the Russians while under Total Axis Control, add one Romanian infantry to attack.			
Saudi Arabia	Adjacent Axis occupation = Sworn Axis occupation of Anglo-Egyptian Sudan, Egypt, Iran, or Syria will allow the British to make influence rolls with a +2.			
Spain	German : Influence: If Germany and Italy have Total Control of their original European territories plus Algeria,			
· · ·	Belgium/Holland, Bulgaria, Denmark, France, Gibraltar, Greece, Hungary, Morocco, Norway, Poland (Eastern and			
	Western), Romania, Tunisia and Yugoslavia, then influence to Friendly. If then occupied by a superior force = Sworn			
	Britisha Influence: France free and Spain occupied by inferior German and/or Italian force, influence to revolt (Sworn and attack occupiers)			
	Russian Influence: \$7/roll influence to Economic			
Sweden	Superior Axis threat, add unit: 1-7: Infantry 8-10: Artillery 11-12: Fighter			
Switzerland	If attacked by Germany \Leftrightarrow or Italy \circ , the player(s) must remove two units from attack before rolls.			
Thailand	Superior Japanese occupation = Total Control			
Turkey	Superior Axis threat, add unit: 1-7: Infantry 8-10: Artillery 11-12: Fighter			
,	Open Bosporus on roll of adjacent occupied territories or less.			
West Indies	U.S. Occupation = Total Control .			
Yemen	Adjacent Axis occupation = British influence rolls +5 to Sworn or occupied by a British also Sworn.			
Chile	While adjacent Axis occupied, 7 or less = Friendly . Occupied = Total Control . While German allied but			
F 1	unoccupied, 5 or less = Friendly			
Ecuador	Axis forces on North or South America = Total Control			
Paraguay	Friendly ally to superior force on continent. If occupied, permanent Sworn.			
Venezuela	Axis occupation on South American continent = Friendly ally of the U.S.A			